APPENDIX I

% Creating a network topology object

```
% graphically place nodes on screen
                 network topo = topo('init');
    5
                                                       % graphically connect up nodes
                 addlink(network topo);
                                                       % graphically label nodes
                 labelnames(network topo);
                                                       % save network topo for future use
                 save network_topo;
   10
                 % Top level procedure to compute paths that optimize use of network capacity
                 % inputs:
                         D = traffic demand matrix
                 %
                           (retrieved from predictions stored in TMS Statistics Repository)
   15
                  %
                         network topo = topology object defining the network topology
                  %
The first of the first of the first of
                         P = network policy information
                  %
                            (matrix of reserved capacity, which indicates links whose use
                  %
                            is administratively prohibited or which should not be
                  %
                             completely allocated)
   20
                  %
                  % outputs:
                         allocated paths() = list of paths to set up, to TMS signalling system
                  %
% retrieve network topology information
   25
                  C = capacity(network topo);
                  C = C - P;
i.
saved C = [];
saved SLA = [];
-
                  assigned paths = [];
    30
                  round = 0;
                  [SLA, S] = create ordered_sla(D);
    35
                  F = SLA(1)
                  for F = SLA'.
                          round = round +1;
                          saved C\{\text{round}\} = C;
                          saved\_SLA\{round\} = F;
    40
                          F % display the flow
                          W = calc weights('calcweight2',F,C);
                          [dist, P] = floyd(W);
    45
```

```
path = findpath(P,F.i,F.j);
                           assigned paths{round}.path = path;
                           assigned_paths{round}.flow = F;
    5
                           if (isempty(path))
                                    fprintf(1,'no path for flow:\n'); F
                           else
                                    C = compute residual_capacity('c - F.bw',path,F,C);
   10
                           end
                   end
                   function [W] = calc_weights(func,F,C)
   15
                   % function [W] = calc weights(func,F,C)
                   %
the first of the first of the first of the first
                   % Compute the weights by calling func on each elt of C
                   % func must be of the form double func(Flow F, Capacity_elt c, node i, node j)
   20
                    func = fenchk(func);
                    for i = 1:size(C,1)
                            for j = 1:size(C,2)
Many than the same in
                                    W(i,j) = feval(func,F,C(i,j),i,j);
   25
                            end
                    end
                    function [w] = \text{calcweight2}(F,c,i,j)
                    % function [w] = \text{calcweight2}(F,c,i,j)
    30
                    % basic weight calc
                    if(0 == c)
                            w = inf;
    35
                            return;
                    end
                    % rule out paths that can't hack it
                    if (F.bw > c)
    40
                             w = \inf;
                             return;
                     end
```

45

```
w = 1 / (c - F.bw); % fill links with most capacity first
                 function [C] = compute residual capacity(func, path, F, C)
                 % function [C] = compute_residual_capacity(func, path, F, C)
    5
                 %
                 % Update capacity characteristics in C to reflect flow F being
                 % allocated along path using function func
                     func should be of the form
                        C element func(C_element c, Flow F)
                 %
   10
                 if (length(path) \le 1)
                         return;
                 end
   15
                  func = fenchk(func,'c','F');
20 25 25
                  index = 1;
                  src = path(index);
                  index = index + 1;
                  for index = index:length(path)
                         dst = path(index);
                         C(src,dst) = feval(func,C(src,dst),F);
                         src = dst;
                  end
                  function [SLA, S] = create ordered_sla(D)
   30
                  % function [SLA] = create ordered sla(D)
                  % takes the demand matrix and returns a list of SLAs,
                        SLA of the form [ struct; struct; ...] where struct is [BW, i, j]
                  %
                        S of the form [BW, i, j]; [BW, i, j]; ...
                  %
   35
                  S = [];
                  for i = 1:size(D,1)
    40
                          for j = 1:size(D,2)
                                  if (D(i,j) \sim = 0)
                                         S = [[D(i,j) i j]; S];
                                  end
                          end
    45
                   end
```

```
[Y, I] = sortrows(S,1);
                  S = Y(size(Y,1):-1:1,:); % reverse order
     5
                  SLA = struct('bw',num2cell(S(:,1)),'i',num2cell(S(:,2)),'j',num2cell(S(:,3)));
                  return;
   10
                  function [path] = findpath(P,i,j)
                  % function [path] = findpath(P)
                  %
                  %
   15
                  path = [];
if (i == j)
                          path = [i];
                          return;
                  end
                  if (0 == P(i,j))
                          path = [];
                  else
                          path = [findpath(P,i,P(i,j)) j];
                  end
                  function [D, P] = floyd(W)
                  % function [D, P] = floyd(W)
    30
                  % given weights Wij, compute min dist Dij between node i to j
                  % on shortest path from i to j, j has immeadiate predecessor Pij
                  n = size(W,1);
                  if (n \sim = size(W,2))
    35
                          error('Input W is not square??!!');
                  end
                  D = W;
    40
                  P = repmat([1:n]',[1 n]);
                  P = P .* \sim isinf(W);
                  P = P .* \sim eye(n);
                  for k = 1:n
    45
                          for i = 1:n
```

```
for \ j=1:n
alt\_path = D(i,k) + D(k,j);
if \ (D(i,j) > alt\_path)
D(i,j) = alt\_path;
P(i,j) = P(k,j);
end
end
k;
10
D;
P;
end
```

APPENDIX II

```
function addlink(TOPO)
                 % addlink(TOPO)
                 %
                 % interactively add links to the TOPO
    5
                 update(TOPO);
                 c src = 1;
                 c dst = 2;
                  c bw = 3;
   10
                  figure(TOPO.cur fig)
                  while (1)
   15
                  fprintf(1,'\n\nHit Button 3 to end...\n\n');
% find coords and index i of src
                  [x1i \ v1i \ button] = ginput(1);
   20
                  if (button == 3) break; end
                  d = sqrt((TOPO.locs(:,1) - x1i).^2 + (TOPO.locs(:,2) - y1i).^2);
                  [d,i] = \min(d);
                  x1 = TOPO.locs(i,1); y1 = TOPO.locs(i,2);
   25
                  % find coords and index j of dst
Hand Ame
                  [x2i y2i] = ginput(1);
                  d = sqrt((TOPO.locs(:,1) - x2i).^2 + (TOPO.locs(:,2) - y2i).^2);
[d,j] = \min(d);
                  x2 = TOPO.locs(j,1); y2 = TOPO.locs(j,2);
    30
                  hold on;
                   lh = line([x1 \ x2],[y1 \ y2],'color','red');
                   cap = input('Enter capacity (in Mbps) > ');
    35
                   fprintf(1,'About to create symetric %d Mbps link from node %d to node %d\n',cap,i,j);
                   doit = input('Enter Y to confirm, N to reject, and B to change bandwidth (Y)>','s');
    40
                   if (isempty(doit)) doit = 'Y'; end
                   if (doit == 'n' | doit == 'N')
                           delete(lh);
                           return;
     45
```

```
end
                  if (doit == 'b' | doit == 'B')
                         buf = sprintf('Enter capacity from %d to %d (in Mbps) > ',i,j);
                          cap i to i = input(buf);
    5
                          buf = sprintf('Enter capacity from %d to %d (in Mbps) > ',j,i);
                          cap_j_to_i = input(buf);
                  else
                          cap_i_to_j = cap;
   10
                          cap_j_to_i = cap;
                  end
                  %build the link records
                  clear linkab linkba;
   15
                  linkab.src = i;
den de des de la proposición de deser dina harb despetado
                  linkab.dst = j;
                  linkab.bw = cap i to_j;
                  linkab.handle = lh;
                  linkba.src = j;
                  linkba.dst = i;
                  linkba.bw = cap_j_to_i;
                  linkba.handle = lh;
   25
- W.
                   % now draw the actual link on the map
                   delete(lh);
   30
                   lh = drawlink(TOPO, linkab);
                   % now store the link info
                   TOPO.links = [TOPO.links; linkab; linkba];
                   TOPO.linkarray = [TOPO.linkarray; [ijcap_i_to_j]; [jicap_j_to_i]];
    35
                   end % of while loop
                   assignin('caller',inputname(1),TOPO);
    40
                   function [C, portmap] = capacity(TOPO)
                   % [C, portmap] = capacity(TOPO)
    45
```

```
portmap maps indices of C to elts of nodes(TOPO)
                        [node dir] where
                  %
                                node is index of elt in nodes(TOPO)
                  %
                                dir is 1 if data enters here, -1 if data leaves here
                  %
    5
                  numnodes = length(TOPO.links) * 2;
                  C = zeros(numnodes,numnodes);
   10
                  curnode = 0;
                  portmap = [];
                  for i = 1:length(TOPO.links)
                         link = TOPO.links(i);
                         curnode = curnode + 1;
   15
                          portmap(curnode,:) = [link.src -1];
                          curnode = curnode + 1;
                          portmap(curnode,:) = [link.dst 1];
20
                          C(curnode-1,curnode) = link.bw;
                  end
                  c node = 1;
                  c dir = 2;
Sheet strait the tent
   25
                  for i = 1:length(TOPO.nodes)
                          ins = find(portmap(:, c node) == i & portmap(:, c dir) == 1);
                          outs = find(portmap(:,c node) == i \& portmap(:,c dir) == -1);
                          for j = ins
<sup>1</sup> 30
                                 for k = outs
                                         C(j,k) = inf;
                                 end
                          end
                  end
   35
                  function [a, b, c] = debug(t)
                  update(t);
                  fieldnames(t)
   40
                  a = t.nodes
                  b = t.locs
                  c = t.links
                  function display(TOPO)
    45
                  % DISPLAY a topo object
```

```
% a link is a unidirectional, so the value is probably twice what you want
                 fprintf('[TOPO object: %d nodes %d links]\n'....
                        length(TOPO.nodes),length(TOPO.links));
    5
                 function draw(TOPO)
                 % draw(topo)
                 %
                 %
                    draw the topology figure in a new window
                 TOPO.cur fig = figure;
   10
                 axis(TOPO.axis);
                 axis equal;
                 axis manual;
                 box on;
   15
                 hold on;
                 for i = 1:length(TOPO.nodes)
20
                        nm = plot(TOPO.nodes{i}.loc(1),TOPO.nodes{i}.loc(2),'ob');
                        TOPO.nodes{i}.mark handle = nm;
                        if (isfield(TOPO.nodes{i},'nameloc'))
                               TOPO.nodes\{i\}.nameloc(3) = text(TOPO.nodes\{i\}.nameloc(1),...
                                            TOPO.nodes{i}.nameloc(2),TOPO.nodes{i}.name);
                        end
25
L
                 end
                 % yes, this draws the same link twice. fix it if it matters -dam 11/21
E.
                 TOPO.linkarray = [];
                 for i = 1:length(TOPO.links)
   30
                        TOPO.links(i).handle = drawlink(TOPO,TOPO.links(i));
                        TOPO.linkarray = [TOPO.linkarray; ...
                                [ TOPO.links(i).src TOPO.links(i).dst TOPO.links(i).bw]];
                 end
   35
                 assignin('caller',inputname(1),TOPO);
                 function ex(t)
                 t.nodes
                 function labelnames(TOPO)
                 % function labelnames(TOPO)
   40
                 % make it easy to label the nodes
                 for i = 1:length(TOPO.nodes)
                        fprintf('Place label for node %d "%s"\n',i,char(TOPO.nodes{i}.name));
   45
```

```
origcolor = get(TOPO.nodes{i}.mark handle,'color');
                       set(TOPO.nodes{i}.mark handle,'color',[1 0 0]);
                       if (isfield(TOPO.nodes{i},'nameloc'))
                               good x = TOPO.nodes\{i\}.nameloc(1);
   5
                               good y = TOPO.nodes\{i\}.nameloc(2);
                       end
                       th = [];
                       while (1)
                               fprintf('Button 1 to (re)place text, Button 3 to accept\n');
  10
                               [x,y,button] = ginput(1);
                               if (3 == button) break; end
                               if (~isempty(th)) delete(th); end
                               th = text(x,y,TOPO.nodes{i}.name);
                               good x = x; good y = y;
  15
                        end
                        TOPO.nodes\{i\}.nameloc = [good x, good y, th];
1420
444
444
                        set(TOPO.nodes{i}.mark handle,'color',origcolor);
                end
                assignin('caller',inputname(1),TOPO);function names(TOPO)
                % NAMES the list of names of the nodes in the topo
                fprintf('Node\t\tName\n');
25
                for i = 1:size(TOPO.names,1)
                        fprintf('%d\t\t%s\n',i,TOPO.names{i});
. ....
                end
                function [node] = nodes(TOPO)
n
                % function [node] = nodes(TOPO)
i 30
                     returns a cell array describing nodes in the TOPO
                node = TOPO.nodes;
                function [TOPO] = topo(TOPO)
                %[TOPO] = topo(TOPO)
                %% if input TOPO is 'init', create a new topology
  35
                %
                %
                          newtopo = topo('init');
                %
                    else add new nodes to TOPO
   40
                %
                 % nodes is a array of structs, one per node
                 % link is a array of structs, one per link
                        a link is a unidirectional item, so there are probably twice
                 %
                        as many links as you'd expect.
                 %
   45
```

```
if (nargin < 1)
                       error('topo(TOPO) or topo("init") - not enough args');
                end
                if (ischar(TOPO) & TOPO == 'init')
   5
                        clear TOPO
                        TOPO.nodes = [];
                        TOPO.links = [];
  10
                                              % now computed as needed
                        TOPO.capacity = [];
                                             % internal cache
                        TOPO.locs = [];
                        TOPO.linkarray = [];
                                              % internal cache
  15
                        f = figure;
                        axis([0 75 0 50 ]);
                        TOPO.axis = axis;
20
                        TOPO.cur fig = f;
                        axis equal
                        axis manual
                        box on
                        hold
                else
                        figure(TOPO.cur_fig);
25
10
10
                 end
                 nodecount = length(TOPO.nodes);
30
                 while (1)
                        clear nodeinfo;
                        fprintf(1, \ln Button 3 to stop \ln ');
                        [x \ y \ but] = ginput(1);
                        if (but == 3) break; end
   35
                        x = floor(x); y = floor(y);
                        nm = plot(x,y,'ob');
                        name = input('Enter name > ','s');
                        nodeinfo.loc = [xy];
   40
                        nodeinfo.mark handle = nm;
                        nodeinfo.name = cellstr(name);
                        nodecount = nodecount + 1;
                        TOPO.nodes{nodecount} = nodeinfo;
   45
                 end
```

```
if ('topo' \sim= class(TOPO))
                        TOPO = class(TOPO, 'topo');
                 end
   5
                 if (nargout == 0)
                        assignin('caller',inputname(1),TOPO);
                 end
                 function lh = drawlink(TOPO, link)
                 % assumes TOPO.linkarray is already valid, and draws the position of
  10
                 % link line based on the number of links already present in linkarray
                 c src = 1;
                 c dst = 2;
  15
                 c bw = 3;
                 i = link.src;
20 25 30
                 j = link.dst;
                 x1 = TOPO.nodes{i}.loc(1);
                 y1 = TOPO.nodes{i}.loc(2);
                 x2 = TOPO.nodes{j}.loc(1);
                 y2 = TOPO.nodes{j}.loc(2);
                 if (isempty(TOPO.linkarray))
                        num links = 0;
                 else
                         num links = sum(TOPO.linkarray(:,c src) == i & TOPO.linkarray(:,c dst) == j);
                 end
                 pattern = [01 - 12 - 23 - 3] * .3;
                 if (abs(x1 - x2) > abs(y1 - y2))
   35
                         delta x = 0;
                         delta y = pattern(num links + 1);
                 else
                         delta x = pattern(num links + 1);
                         delta y = 0;
   40
                 end
                 lh = line([x1 \ x2] + delta_x, [y1 \ y2] + delta_y, 'color', 'black');
                 function update(TOPO)
```

45

```
clear TOPO.locs;
                for i = 1:length(TOPO.nodes)
                        TOPO.locs(i,:) = TOPO.nodes\{i\}.loc
                end
   5
                clear TOPO.linkarray;
                for i = 1:length(TOPO.links)
                        TOPO.linkarray = [TOPO.linkarray; ...
                                [ TOPO.links(i).src TOPO.links(i).dst TOPO.links(i).bw]];
  10
                end
                % these are here to be cut and pasted into other functions as needed
                % there doesn't seem to be a good way to pass them around in another fashion
                % (using assigning('caller'...) to force their definition sounds like asking
  15
                % for trouble 'cause you'll overwrite another definition of them...)
                c src = 1;
                c dst = 2;
20
                c bw = 3;
                assignin('caller',inputname(1),TOPO);
```